

# TRYSA Scott Hummel Classic Spring 2010

## TOURNAMENT RULES

- Each age division has been divided into pools (when possible). The teams in each pool will play each other in Round-Robin style and accumulate points. In three team pools, there will be cross-pool matches to complete the 3 guaranteed matches.
- There will be NO TIEBREAKERS in the Round-Robin portion of the tournament. The score at the end of regulation shall stand.
- The quarterfinals, semifinals, and finals are single elimination matches. In the quarterfinals, semifinals, or finals, if there is a tie at the end of regulation play, two five minute overtime periods shall be played. If, at the end of the overtime periods, there is still a tie; the match result shall be determined by the taking of kicks from the penalty mark in accordance with "F.I.F.A. LAWS OF THE GAME."

### POINT SYSTEM:

**WIN:** Three points

**TIE:** One point

**LOSS:** Zero points

**RED CARD:** Deduct one point from total tournament points

**COACH SENT OFF:** Deduct one point from total tournament points and KSYSA amended rule 5.2.12 will be enforced;

### 5.2.12 SUSPENSIONS/SEND OFFS

Any coach who is ejected from any competition shall remain under suspension until the penalty is served with the team the coach was coaching when ejected; provided, however, the coach is not charged with referee assault or abuse, in which case USSF policies 531-9 and 531-10 shall apply. If after seven (7) days and the penalty has not been served, the coach may be allowed to coach other teams to which (s)he was rostered at the time of the ejection provided payment of any associated fines has been satisfied. In addition, for the first ejection in any seasonal year the coach shall be assessed a fine of not less than Seventy Five Dollars (\$75.00) to be collected by the competition authorities and paid to KSYSA; for a second ejection in any seasonal year the fine shall increase to an amount not less than One Hundred and Fifty Dollars (\$150.00) to be collected by the competition authorities and paid to KSYSA; and, for a third and any additional ejection(s) in any seasonal year the fine shall increase to an amount not less than Three Hundred Dollars (\$300.00) to be collected by the competition authorities and paid to KSYSA. A failure to pay the fine within seven days of the ejection shall result in the coach remaining under suspension until such time as the fine is paid. Nothing in this rule precludes the competition authority from imposing additional penalties and fines beyond those provided by this Rule.

### **DETERMINATION OF STANDING WITHIN A POOL**

The total points a team accumulates shall determine their standing within that pool and also be used in calculating the “Wildcard” position.

### **RESOLVING TIES WITHIN A POOL**

This system shall be used at the end of the pool-play when there is a tie on points and it is necessary to resolve the tie.

1. The result of the pool-play match between the tied teams.
2. Total of goals scored (5 goal maximum per game) less the total of goals scored against (5 goal maximum per game).

If there is still a tie:

3. The tied teams shall take kicks from the penalty mark as per “F.I.F.A. LAWS OF THE GAME.”

### **DETERMINATION OF “WILDCARD” TEAM IN AN AGE DIVISION:**

1. Total points accumulated.

If there is a tie:

2. The result of the pool-play match between the tied teams.

If there is still a tie:

3. The tied teams shall take kicks from the penalty mark as per “F.I.F.A. LAWS OF THE GAME.”

**“F.I.F.A. LAWS OF THE GAME”** shall apply except as herein provided:

**1. GAME BALL:** Each team must furnish a match quality ball for each match they play; however the home team provides the ball starting the match. U-9 through U-12 a #4, U-13 and above, a #5. Home team is the team listed first in each match up.

**2. The LENGTH OF MATCHES:**

U-9 and U-10 will play two 20-minute halves;

U-11 and U-12 will play two 25-minute halves,

U-13 and above will play two 30-minute halves.

These times are official, regardless of what individual game schedules may state.

**3. Number of players:**

U-9 and U-10 teams will play with six players on the field.

U-9 and U-10 must have at least four players to begin or continue play.

U-11 and U-12 teams will play with eight players on the field.

U11 and U12 team must have six players on the field to be considered legal to begin or continue play.

U-13 and up will play 11 players on the field.

U13 through U19 team must have at least eight players on the field to be considered legal to begin or continue play.

**4. “FORFEIT”:** A FIVE-MINUTE grace period shall be granted from the scheduled starting time. Any team not ready to play at the end of this grace period shall forfeit the match. “Forfeiture” is considered a 3-0 win in favor of the team that is present.

**5. POOR SPORTSMANSHIP WILL NOT BE TOLERATED!** Coaches are responsible for their sidelines and their players at all matches. The team coach may be cautioned or “sent-off” as a result of their fans or fellow coaches.

**6. If a player/coach is “sent-off”** from any match, the MINIMUM PENALTY is that the player/coach shall not be permitted to take part in the next match that his/her team plays in the tournament and the team will have one point deducted from their total score at the end of pool play. This penalty may be increased at the determination of the Tournament Committee.

**7. JERSEY CHANGES:** If two teams have the same colors or very close to the same color, the HOME TEAM will be required to change. Shirts shall be tucked in and neat at the start of each half.

**8. “BYE”:** A “bye” on your match schedule indicates a match in which one team has withdrawn from the competition. The opposing team need not be present in order to be credited with a 3-0 WIN.

**9. ROSTER LIMITS:**

U-9 and U-10 rosters are limited to 11 players.

U-11 and U-12 rosters are limited to 14 players.

U-13 through U-16 rosters are limited to 18 players.

U17 and up rosters are limited to 21 players.

**10. GUEST PLAYERS:** No team may have more than 3 guest players. All players must be affiliated with an Organizational Member of the US Soccer Federation (e.g. A State Association, US Club, AYSO, etc.). Any team from an Organizational Member other than KSYSA is required to pay an additional \$25 to cover any insurance TRYSA is required to purchase because such teams insurance coverage is not equal to the coverage you receive from Kansas Youth Soccer. All players on the roster who are participating in the tournament must have birth dates verified through the use of current player cards which must have a picture and be signed by the player. Player cards must be laminated. Player cards are required at registration and prior to each game. Players may be allowed to play in an older division; however, under no circumstance will older players be allowed to play in a younger division.

**11. REGIONAL TIME CHANGE:** In the event of a regional time change, teams are responsible for updating their own timepieces and checking their schedules to ensure updated time adjustments are properly scheduled.

**12. SHIN GUARDS:** Approved shin guards are mandatory for this tournament and shall be completely covered by the socks.

**13. SUBSTITUTIONS:** Substitutions shall be unlimited. Substitution may be made, with all players entering and exiting the field at the mid-field mark, with the consent of the referee, at the following times:

- ⚽ Prior to a throw-in in your favor
- ⚽ Prior to a goal kick by either team
- ⚽ After a goal by either team
- ⚽ After an injury by either team when a referee stops play
- ⚽ At half-time
- ⚽ Substitution for a Yellow-Carded player

**14. TEAM SIDE OF FIELD:** Teams shall occupy the same side of the field, opposite the spectators. Bench areas on either side of the centerline are marked. The home team has the option which half of the field they occupy. All coaches and players not on the field of play or waiting substitution **MUST** be in their respective team areas.

**15. COACHES BOX:** There shall be no coaching outside of the “Coaches’ box.”

**16. BUFFER LINE:** Coaches, players, and fans **MUST** stay behind the buffer line off the touchline in order for the Assistant Referee to be able to judge accurately when a ball is out of play and for the safety of the players on the field.

**17. WARMING UP:** There will be no practicing/warm-up beyond the end lines of any “active” fields.

**18. EQUIPMENT INFRACTIONS:** If an equipment infraction is encountered in the course of any match, the offending player shall be sent off the field immediately to correct the infraction and may be cautioned with a yellow card by the referee, depending on the severity of the infraction. He/she may return at their team’s next substitution opportunity after the Assistant Referee performs a follow-up equipment check. “F.I.F.A. Law IV” defines proper equipment. In addition, only headbands designed for hair or sweat control are acceptable and must not have a hard knot. These may be worn during cool weather. The goalie may wear a soft-billed baseball-type cap.

**19. GAME CHECK-IN:** Teams must be present at the Field Manager facility 30 minutes before the scheduled starting time of their match for player check-in, the coin toss, possible final instructions, and to turn in their player cards to the Field Manager. In accordance with F.I.F.A. amendments, the team that wins the coin toss decides which goal it will attack in the first half of the match and the other team takes the kick. If a team is not represented, their opponent automatically decides upon ball possession or direction of attack.

**20. SHORT SIDED FIELDS:** A goal CANNOT be scored directly from a goalkeeper who drop kicks or punts the ball into the opponent's goal while standing in his/her own penalty area.

**21. LAW 12: FOULS & MISCONDUCT:** In U9, U10, U11, and U12 - Law 12; Fouls and Misconduct, will conform to FIFA rules with the exception that an indirect free kick is awarded to the opposing team at the center spot on the halfway line if a goal keeper punts or drop-kicks the ball in the air from his/her penalty area into the opponent's penalty area.

**WITHDRAWAL FROM THE TOURNAMENT:**

The tournament fee is \$425 for U13 and up, \$400 per team for ages U-11 and U12, and \$375 for U-9 and U-10. The fee, except for a non-refundable processing portion of \$50 is refundable if the team notifies the Tournament Director in writing (within a reasonable amount of time before the tournament) that they are unable to participate. E-mail would be acceptable. The tournament committee along with a recommendation from the director will determine "A reasonable amount of time".

If a team withdraws AFTER the schedule has been posted, no refund will be issued.

**REFUND POLICY:**

Refunds will be made after only upon the cancellation of the tournament for any reason on the following basis:

- ⚽ If the tournament is cancelled prior to any games being played. A refund of fee less \$50 administration fee will be Issued.\*
- ⚽ \$200 refund if the tournament is cancelled after the team has played only one game.\*
- ⚽ No refunds will be awarded if a team has played in two (2) or more games, or a game is eliminated from a team's schedule in order to complete the tournament on time because of delays.

\* Refunds will be issued within 30 days of the tournament date \*

**TOURNAMENT TERMINATION—INCLEMENT WEATHER SUSPENSION DURING POOL PLAY:**

- ⚽ Matches may not be cancelled.
- ⚽ Matches shall be considered complete if one-half a match has elapsed when play is stopped.
- ⚽ All other matches will be suspended and restarted, as soon as it is reasonable, at the exact time play was suspended. All coaches are to report to the Tournament Headquarters when notified that a suspension is in effect.
- ⚽ The remaining scheduled match times could be adjusted to the length of the delay.
- ⚽ The Tournament Committee may abbreviate playing times or use penalty kicks for the remaining matches, if necessary, to complete pool play.

**TERMINATION DURING THE SEMI-FINALS AND FINALS:**

- ⚽ In the event the fields are determined to be unplayable by the Tournament Committee, F.I.F.A. penalty kicks shall be taken, if possible, to determine the winners.
- ⚽ Each team shall take five penalty kicks.

"Winning Percentage" shall determine, if conditions are impossible for penalty kicks, the rankings of the teams. If tied, then the Pool-Play tiebreaker formula shall be used, adjusted by the number of matches played.

**PROTESTS:**

Judgment decisions of the referee are not subject to appeal or protest.